





DE LA TORRE VILLARRUBIA

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NEMEDIAN CHRONICLES

グバスクリスペートンションにいいてくいった リトーンションにいいた

when the oceans drank Atlantis and the gleaming cities, and the years of the rise of the Sons of Aryas, there was an Age undreamed of, when shining kingdoms lay spread across the world like blue mantles beneath the stars—Nemedia, Ophir, Brythunia, Hyperborea, Zamora with its dark-haired women and towers of spider-haunted mystery, Zingara with its chivalry, Koth that bordered on the pastoral lands of Shem, Stygia with its shadow-guarded tombs, Hyrkania whose riders wore steel and silk and gold. But the proudest kingdom of the world was Aquilonia, reigning supreme in the dreaming west.

Hither came Conan, the Cimmerian, black-haired, sullen-eyed, sword in hand, a thief, a reaver, a slayer, with gigantic melancholies and gigantic mirth, to tread the jeweled thrones of the Earth under his sandalled feet."

- THE NEMEDIAN CHRONICLES















CONAN IS NOT INTIMIDATED BY THEIR SHARPENED SWORDS OR GLEAMING HELMS.





THOUGH UNTESTED ON A BATTLEFIELD, HIS BRAWN WAS BUILT BRINGING DOWN BEASTS...

















BUT THIS SON OF CROM WILL NOT STAY DOWN.

NOT TODAY ...



















EVERY ITEM GATHERED, EVERY JEWEL OR WEAPON...







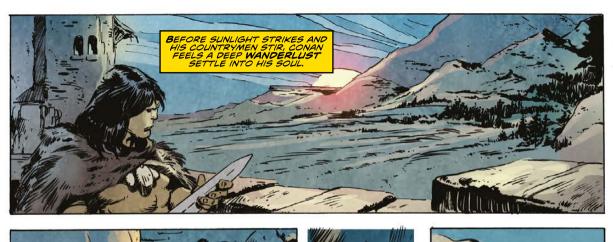
...THE MARKINGS ARE UNKNOWN TO HIM BUT SUGGEST SUBSTANCE AND LEGACY.





















AS HIS FOOTSTEPS CRUSH THROUGH CRISP MORNING SNOW, THE CIMMERIAN PONDERS HIS FUTURE...









A WORD FROM THE WISE HITHER CAME CONAN

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by Jeffrey Shanks

hen CONAN THE
CIMMERIAN first appeared
in the pages of the pulp
magazine WEIRD TALES in 1932, it not
only marked the debut of writer ROBERT
E. HOWARD's most famous character, but
also the dawn of the barbarian archetype
in popular culture. Without CONAN as
a prototype, there would be no He-Man,
no Khal Drogo, no GOD OF WAR, no
barbarian class in D&D.

Created at the height of America's Great Depression, when the public's mistrust of the structural pillars of civilization was at its peak, CONAN, a thief, pirate, and mercenary was the perfect anti-hero. After all, it was an era when politicians and financial institutions were the enemy, and bank robbers were the folk heroes. Over the next century, CONAN would continue to resonate with those who hold a cynical eye towards authority—and perhaps that is why he remains such a popular character in increasingly cynical times.

As with other great fictional archetypes like Dracula, Sherlock Holmes, or Superman, CONAN too has transcended his original prose medium, appearing in films, television, animation, video games, RPGs, and of course comicbooks. It is in this last form that CONAN has arguably achieved his greatest success, first appearing in bootleg Mexican comics in the 1950s and '60s, then becoming one of the best-selling titles for Marvel in the 1970s and '80s. This was followed

by a critically acclaimed relaunch by
Dark Horse in the early 2000s and more
recently a well-publicized return
to Marvel. Now HEROIC
SIGNATURES and TITAN
COMICS carry on this great

tradition, and what better way to relaunch such a storied character, then a recounting of the first significant event of his youth: the sack of Venarium?

It was at the Aquilonian fortified settlement of Venarium that a teenaged CONAN—already bigger than most full-grown men—would receive his baptism of blood. It was at Venarium that CONAN would get his first glimpse of civilization as one of the horde of

Cimmerians that overwhelmed and destroyed the frontier town. And it is with Venarium, that we get a glimpse of HOWARD's critical commentary on the hubris of imperialistic overreach. The sack of Venarium is first referenced in the original CONAN story "BEYOND THE BLACK RIVER," recounted in flashback by an older CONAN -- ironically working as a scout for Aquilonia in a similarly doomed attempt at colonization.

It's in this story that one of the characters voices HOWARD's own take on the millennia-long struggle between barbarism and civilization:

"Civilization is unnatural. It is a whim of circumstance. And barbarism must always ultimately triumph."

HOWARD wrote those words in an era when colonial empires were beginning to crumble and modern technology was just beginning to explode; and yet nearly a century later, these concepts are still relevant as we see anxieties about social media overload and the environmental consequences of technological advancement. Sometimes modern civilization can feel pretty unnatural, and CONAN remains a refreshing alternative perspective and his adventures make one helluva a great read!

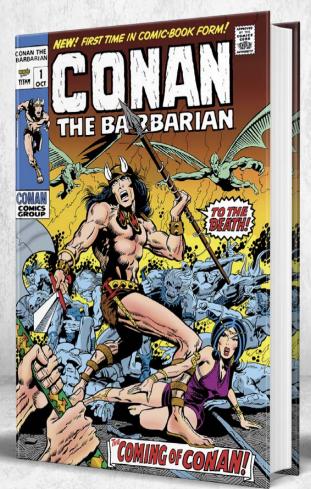


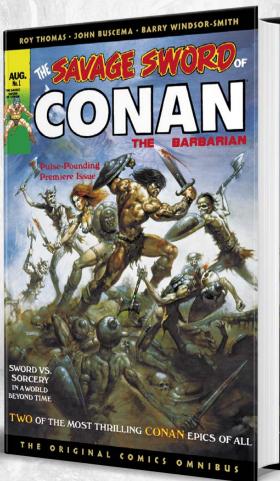


"ROBERT E. HOWARD GROUP SHOT" - Rafael Kayanan

- 1. Ace Jessel
- 2. Valeria
- 3. Grom
- 4. Bran Mak Morn
- 5. Solomon Kane
- 6. Cormac Mac Art
- 7. Wulfhere
- 8. Kull
- 9. Conan of Cimmeria
- 10. Francis Xavier Gordon "
- El Borak"
- 11. Robert Ervin Howard
- 12. Wild Bill Clanton
- 13. Esau Cairn
- 14. Turlogh Dubh O'Brien
- 15. Sonva of Rogatino
- 16. Sailor Steve Costigan
- 17. "Dark" Agnes de Chastillon
- 18. Breckinridge Elkins
- 19. Brule

CONAN'S ORIGINAL COMIC ADVENTURES ARE BACK AND BETTER THAN EVER!





The definitive collections of classic *Conan the Barbarian* and *The Savage Sword of Conan* featuring stories by Roy Thomas, Barry Windsor-Smith and John Buscema!

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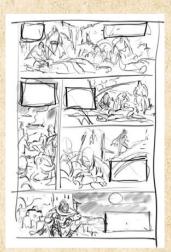


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INTERIOR DEVELOPMENT

Presented here are the humble beginnings of Conan comics from thumbnails through to final lettering.







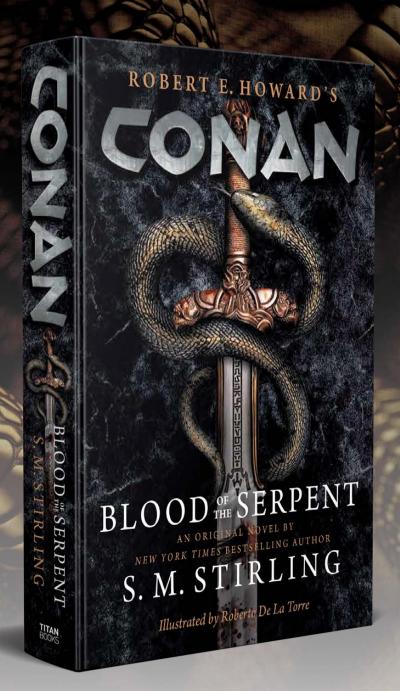








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